

Río de la Inocencia

for Instruments, Laptop and Interactive Visual Projection

Richard D. Hall
ca. 45"

Kalimba ca. 15" **Low Flute** ca. 45"

Instruments (sparse) *mf* *f* *sim.*

Laptop

Video

Fade Chrys G R Falls/color

1 2 3 4 5

Fade In Ripples 1

Turn Chrys 2

Drum ca. 15" **High Flute** ca. 45" ca. 45"

Inst. *f* *sim.*

Ltp.

Vid.

Loop

Slowly add Beat Repeat

Fast, aggressive *ff* *sim.* ca. 60" ca. 7"

Inst.

Ltp. Duplicate Loop

Vid. *fff* Slowly Change Falls/color

Disable Ripples

Fade Out Ripples 1

5

Enable Ripples

All stop

ca. 15" ca. 60"

Low Flute *Fine*

The score consists of three staves: Inst. (Instrumental), Ltp. (Kalimba Loop), and Vid. (Video).
- **Inst. Staff:** Starts with a treble clef. A box highlights a sequence of notes starting at ca. 15". The notes are: G4 (quarter), A4 (quarter), B4 (quarter), A4-G4 (beamed eighth notes), F4 (quarter), E4 (quarter), D4 (quarter), C4 (quarter). Dynamics include *f* (forte) and *sim.* (sustained). A fermata is placed over a note at ca. 60", with a dynamic of *mp* (mezzo-piano). The piece ends with a *Fine* marking and a reverb symbol.
- **Ltp. Staff:** Labeled "Kalimba Loop". It features a thick black line with an arrow pointing right, indicating a continuous loop. Dynamics range from *n* (pianissimo) to *mf* (mezzo-forte).
- **Vid. Staff:** Labeled "Vid.". It features a thick black line with an arrow pointing right, indicating a continuous video sequence. It includes "Fade In Ripples" at the beginning and "Fade Out Ripples" at the end. Video cues are marked with circles and arrows: a circle with "1" and a right-pointing arrow at the start; a circle with "3" and a right-pointing arrow labeled "G"; a circle with "4" and a right-pointing arrow labeled "R"; and a circle with "1" and a right-pointing arrow at the end.